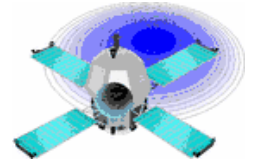


Colton Lecture 11, 10/11/07
Announcements

1. No announcements yet

Circular Motion



Complicated motion of rotating body:
Different r, v, a's for different parts

Same _____

Demo: Bicycle wheel

Radians: relate angles and distances
Circumference (aka 1 revolution):

Arc length "s":

Radian/degrees conversion:

- Q4. Which angle is greatest:
- 30 revolutions
 - 30°
 - 30 rad

Angular

displacement $\Delta\theta =$
average velocity $\omega_{ave} =$
average acceleration $\alpha_{ave} =$

Angular motion of the body vs. motion of a spinning point

Angular displacement $\Delta\theta$ vs distance s

Angular velocity ω vs speed v

Angular acceleration α vs acceleration a

Very Important: These all describe *tangential* motion

Also very important: You must use radians if you want to use those equations

Kinematic equations

(constant *angular* acceleration)

$x \rightarrow \theta$
$v \rightarrow \omega$
$a \rightarrow \alpha$

Regular

Definition: $v_{ave} = \langle v \rangle = \frac{\Delta x}{\Delta t}$

Definition: $a_{ave} = \langle a \rangle = \frac{\Delta v}{\Delta t}$

For constant a:

$$x = x_0 + v_0 t + \frac{1}{2} a t^2$$

$$v = v_0 + a t$$

$$v^2 = v_0^2 + 2a(x - x_0)$$

$$v_{ave} = \langle v \rangle = \frac{v_i + v_f}{2}$$

Angular

Definition: $\omega_{ave} = \langle \omega \rangle = \frac{\Delta \theta}{\Delta t}$

Definition: $\alpha_{ave} = \langle \alpha \rangle = \frac{\Delta \omega}{\Delta t}$

For constant α :

$$\theta = \theta_0 + \omega_0 t + \frac{1}{2} \alpha t^2$$

$$\omega = \omega_0 + \alpha t$$

$$\omega^2 = \omega_0^2 + 2\alpha(\theta - \theta_0)$$

$$\omega_{ave} = \langle \omega \rangle = \frac{\omega_i + \omega_f}{2}$$

Hints:

- Choose a direction for + angles, rotations.
- Can use units of rev/sec, deg/sec or rad/s if you use them for each term in kin. eqns. (But rad/sec is safest!)

Worked Problem: Friction slows down a 5 cm diameter spinning top with angular deceleration of 2 rad/s^2 . It was initially spinning at 50 rad/s .

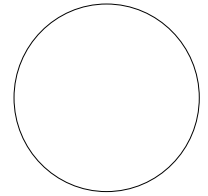


How many revolutions will it turn before stopping?

How fast was a point on the rim initially going? What was its tangential acceleration?

Accelerations and forces in circular motion

Ball on string: [Demo](#)



Why does it move in a circle?

Whenever there is a **net force** there is _____

Centripetal (turning) acceleration:

$$a_c = \frac{v^2}{r}$$

direction:

Tangential (speed up/down) acceleration:

direction:

Total acceleration: combination (vector sum) of both

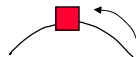
Applet: pendulum animation

http://stokes.byu.edu/pendulum_flash.html

An object traveling in the direction shown is *slowing down*

Q7. The centripetal acceleration at this instant is

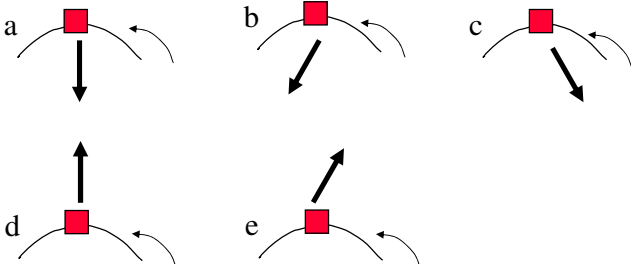
- a. up
- b. down
- c. left
- d. right
- e. zero



Q8. The tangential acceleration at that instant is

- a. up
- b. down
- c. left
- d. right
- e. zero

Q9. Which figure represents the total a vector?



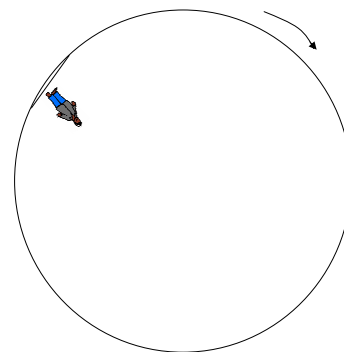
Space stations and artificial gravity.

You are standing on a space station that rotates you at speed v_{rot} so that the **normal force** is $N=9.8 \text{ m/s}^2$. You feel OK!



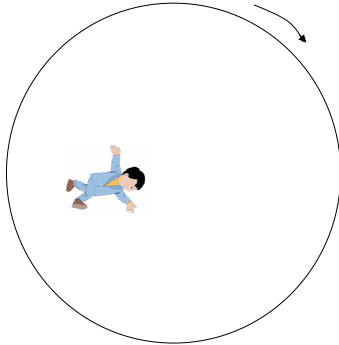
Q10. A large trapdoor opens under you to the outside. What happens, from the point of view of an astronaut outside the space station?

- a. You "float" motionless above the opening
- b. You move through the opening along a radial direction
- c. You move through the opening along a tangential direction



Q11. The spaceship is rotating clockwise. If it is a big cylinder, what can you do to “float” to the other edge, right through the center of the cylinder?

- Jump pushing straight “up”
- Run clockwise just right and push straight “up”
- Run counterclockwise just right and push straight “up”
- Can’t be done.



What happens when you reach the other side?

Swing ball in vertical circle

Demo: ball on string

Where is tension the greatest/least?

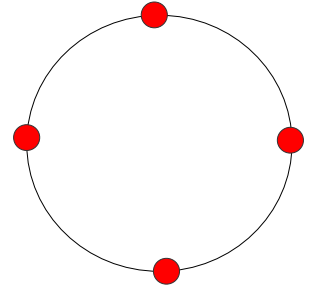
Find T as a function of v, at four points on circle:

Top

Right

Bottom

Left:



General hints for forces on objects moving in a circle:

- Choose + radial direction toward center (along a_c)
- Draw FBD of object showing only real forces (don’t treat a_c as a force)

$$\sum F_{\text{radial}} = ma_c = m \frac{v^2}{r}$$

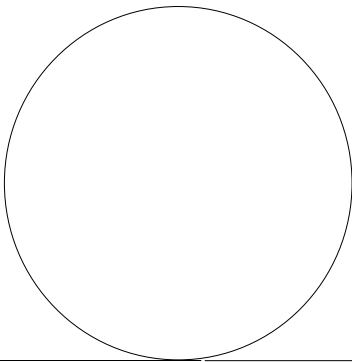
- Write and/or $\sum F_{\text{tangential}} = ma_t = mr\alpha$

3. Write

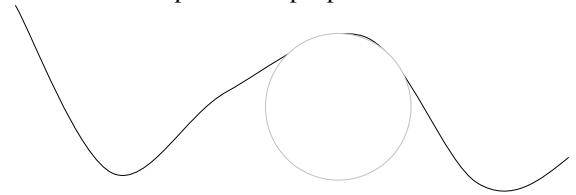
$$\text{and/or } \sum F_{\text{tangential}} = ma_t = mr\alpha$$

Roller coasters problems

You design a roller coaster so that people feel normal forces (seat forces) of at most five \times a person’s normal weight: $N=5mg$ The tightest loop has a radius of 20 m. What is the maximum speed the roller coaster should go at the bottom of the loop?



For the top of an *outside* curve, radius of 8 m, and **no seatbelts**, what is the maximum speed if the people are **not to fall out**?



Key concept: When the people are *about to fall out*, the normal force is _____.

Angular velocity of **earth**: Speed on surface: 1000 mi/hr. Why don’t we fly off?

Floor-dropping ride

If the coefficient of friction is μ ,
what minimum speed v must you be
going before the floor is removed?



Video: [Man on wall](#)