## Physics 471 - Study guide for exam 2

Dr Colton, Winter 2025

- Chapter 5 Crystals
  - Biaxial Given  $n_x$ ,  $n_y$ , and  $n_z$ , and a direction of travel, how to determine the index of refraction for the two main polarizations...
    - If traveling in x, y, or z, how to get the answers trivially
    - If traveling in a different direction, how to solve the Fresnel crystal equation to determine this (although if one polarization is in x, y, or z, it's still trivial for that polarization)
  - What are the "optic axes"—how to determine and what they mean
  - Uniaxial Given  $n_o$  and  $n_e$ , and especially for the particular orientation where the optic axis points along the plane of the interface, and for both s and p polarizations...
    - What is the "fast axis"
    - Given a direction of travel, how to determine the index of refraction
    - How to determine the direction of the k-vector
    - How to determine the direction of the Poynting vector
- Chapter 6 Jones & Stokes/Mueller
  - What Jones vectors mean, how to determine them for a given situation
  - What Jones matrices mean, how to use them to determine the effect of various optical elements on the Jones vector
  - What Stokes vectors mean, how to determine them for a given situation
  - What Mueller matrices mean, how to use them to determine the effect of various optical elements on the Stokes vector
  - How to connect the vectors to quantities such as overall intensity
  - Behavior of some common configurations such as quarter wave plate at  $\pm 45^{\circ}$ , half waveplate at angle  $\theta$
- Chapter 7 Fourier and Dispersion
  - How to determine phase and group velocities for a material given its dispersion relation and a given set (or range) of frequencies
  - What are Fourier transforms—how to calculate them for basic cases, and what they mean
  - What are delta functions—basic properties, how to use them, and what they mean
  - What are convolutions—how to calculate them and what they mean
    - What are the convolution theorems and how to use them
  - Linear dispersion what impact it has on a pulse traversing a medium, how to calculate effects such as:
    - speed of travel
    - time delay
    - reduction of amplitude from absorption
  - Quadratic dispersion what impact it has on a pulse traversing a medium, how to calculate effects such as:
    - speed of travel
    - spreading out of pulse in time
    - reduction of amplitude (from absorption but also from spreading out)
    - pulse chirping (qualitative only)