

Back to main Eqn for Gaussian beams $E = E_0 \frac{w_0}{w} e^{-r^2/w^2} e^{i(\dots)}$

$I \propto |E|^2$

$I = I_0 \left(\frac{w_0}{w}\right)^2 e^{-2r^2/w^2}$

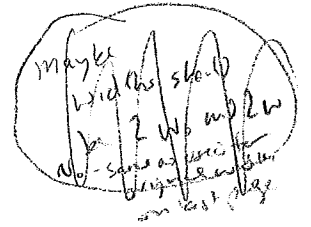
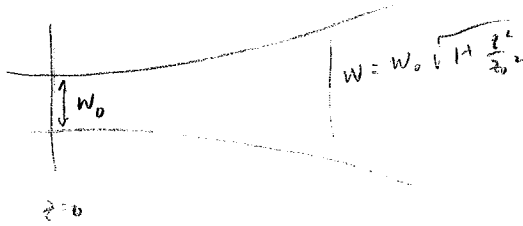
$= \frac{I_0}{1 + z^2/z_0^2} e^{-2r^2/w^2}$

$z_0 =$ "Rayleigh range"
aka "confocal parameter"

w width of

beam, expands with z

Also note it's a measure of intensity decrease



$z_0 =$ measure of how fast beam expands

At $z = z_0$ $I = \frac{I_0}{2} e^{-2r^2/(w_0\sqrt{2})^2}$
 $w = w_0\sqrt{2}$

width up by $\sqrt{2}$

intensity down by 2

At $z = 2z_0$ $I = \frac{I_0}{5} e^{-2r^2/(w_0\sqrt{5})^2}$

width up by $\sqrt{5}$

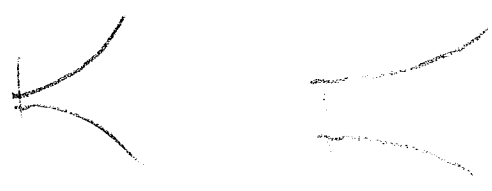
intensity down by 5

PP7 plots

Large $z \implies w = \frac{w_0 z}{z_0}$ $\tan \theta/2 = \frac{w/2}{z} \rightarrow \theta/2 = \frac{w}{2z} \rightarrow \theta = \frac{w}{z} = \frac{w_0}{z_0}$

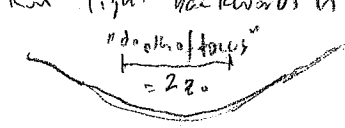
Small w_0 (tight focus) \rightarrow Small z_0 (fast diverging)

$\theta = \frac{\lambda}{\pi w_0}$
 $S = \frac{\lambda}{\pi w_0}$
 $(\lambda = \frac{c}{\nu})$



Note: Run light backwards in time, get focusing

(and then diverging beam after it focuses to w_0)



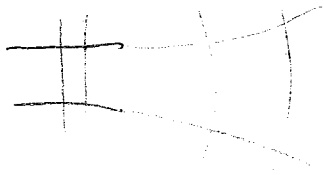
coming into and out of focus

(this should go earlier, when \times is first explained)

Note: the Fresnel integral tacitly assumed that all points on Gaussian (at $z=0$) had

same phase \rightarrow plane wave wave fronts at $z=0$

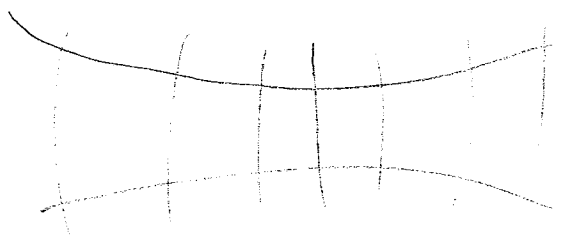
i.e. from plane wave, only possibility is for beam to expand.



If we had done integral with varying phase across $\frac{z}{2}$ integral, as in a ^{partially} circular w, we would have gotten

(\rightarrow shrinks in diameter

) \rightarrow increases in diameter



phase factors of E

A) e^{ikz} : obvious

B) $e^{i\frac{kr^2}{2R}}$ curves wavefront



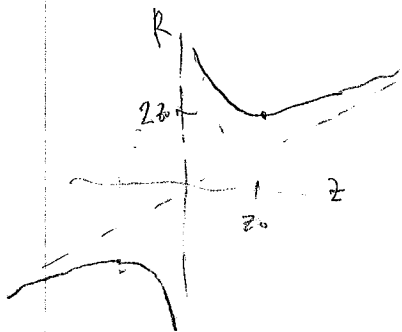
limits: 1) $z \rightarrow 0$

$R = \infty$ this term goes away

2) $z \rightarrow$ large

$R = z$

$$\begin{aligned} \text{then } e^{ik(z + \frac{r^2}{2R})} &= e^{ik(z + \frac{r^2}{2z})} \\ &= e^{ik\sqrt{z^2 + r^2}} \quad (z \gg r) \\ &\quad \downarrow \\ &\quad x^2 + y^2 \\ &= e^{ikr} \quad (\text{real } r!) \\ &\quad \text{spherical wavefront!} \end{aligned}$$



C) $e^{-i + \pi i (\frac{z}{z_0})}$ Jackson's phase shift between actual wave + pure plane wave

$= -\frac{\pi}{2}$ when $z = -\infty$

$= +\frac{\pi}{2}$ when $z = +\infty$

$= \pm \frac{\pi}{4}$ when $z = \pm z_0$

also \rightarrow

\rightarrow when light goes through a focus,

it has an overall phase shift of π

"Gouy shift"

(^{books} see for other profiles, not just Gaussian)

Aside on Minimum phase laser modes - DPPT

Jan 31 079

Gaussian beams → stable resonator

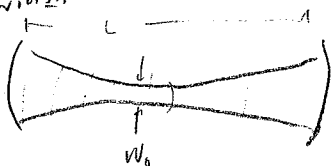
before



infinitely thin rays bouncing back + forth

y not infinite → $0 < \left(1 - \frac{L}{R_1}\right) \left(1 - \frac{L}{R_2}\right) < 1$ criterion
(HW pp. 15)

Now, beam w/width



Want mirror curvature to match wave front curvature at that point.

$$R = z + \frac{z_0^2}{z}$$

$$zR + z^2 = z_0^2$$

$$z^2 + zR - z_0^2 = 0$$

$$z = \frac{-R \pm \sqrt{R^2 - 4z_0^2}}{2}$$

take +√

- ① $z_1 + \frac{z_0^2}{z_1} = R_1 \Rightarrow z_1 = \frac{R_1 + \sqrt{R_1^2 - 4z_0^2}}{2}$
- ② $z_2 + \frac{z_0^2}{z_2} = R_2 \Rightarrow z_2 = \text{similar}$
- ③ $z_1 + z_2 = L$

$$\left(\frac{R_1 + \sqrt{R_1^2 - 4z_0^2}}{2} \right) + \left(\frac{R_2 + \sqrt{R_2^2 - 4z_0^2}}{2} \right) = L$$

$$z_0^2 = \frac{-L(L - R_1)(L - R_2)(L - R_1 - R_2)}{(2L - R_1 - R_2)^2}$$

(Differential Mathematics)

$$= \frac{+L(R_1 - L)(R_2 - L)(R_1 + R_2 - L)}{(R_1 - L + R_2 - L)^2}$$

$$\text{Num} = R_1 R_2 \left(1 - \frac{L}{R_1}\right) \left(1 - \frac{L}{R_2}\right) \left(\frac{R_1 R_2}{L} \left[1 - \left(1 - \frac{L}{R_1}\right) \left(1 - \frac{L}{R_2}\right) \right] \right)$$

Since this = $R_1 + R_2 - L$

$$= R_1^2 R_2^2 (x)(1-x)$$

with $x = \left(1 - \frac{L}{R_1}\right) \left(1 - \frac{L}{R_2}\right)$

z_0^2 must be positive
→ x must be between 0 and 1

$$0 < \left(1 - \frac{L}{R_1}\right) \left(1 - \frac{L}{R_2}\right) < 1$$

same condition as before!

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Can also work out z_1 and z_2 in terms of z_0^2

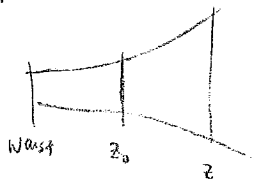
turns out \rightarrow if $(1 - \frac{z}{a_1})(1 - \frac{z}{a_2})$ too close to 0 or 1,

then one or both of $z_1, z_2 \rightarrow \infty$

and $w_1, w_2 \rightarrow \infty$

(would require infinitely large mirrors)

q parameter



All important info contained in

z_0 and z

↓ sets overall curvature

↓ sets where you are

(could use W_0 and W , since given W_0 and W you can determine z_0 and z , but it's not done)

combine this info into one "q parameter"

$$q = z + iz_0$$

How does q change as you pass through optical element?

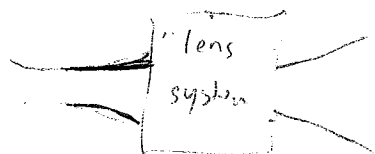
Then:

$$q_2 = \frac{Aq_1 + B}{Cq_1 + D}$$

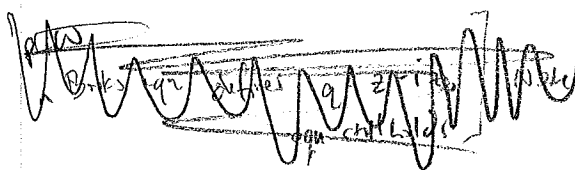
when $\begin{pmatrix} A & B \\ C & D \end{pmatrix} =$ normal matrix for the element (ray)

z_{02} = new Rayleigh range
 z_2 = how far from "virtual waist"

"ABCD Law for Gaussian beams"



new beam looks like it's coming from a new waist, with a new curvature. not necessarily at output of lens system



Proof in book (App. 11.A)

- (1) face-plate
 - (2) thin lens
 - (3) thick window
- > equivalent lens

? I won't prove

day 37 eq 7

incidentally for a thin lens $M = \begin{pmatrix} 1 & 0 \\ -1/f & 1 \end{pmatrix}$

This means

$$q_2 = \frac{1 \cdot q_1 + 0}{(-1/f)q_1 + 1}$$

$$q_2 = \frac{q_1}{-\frac{q_1}{f} + 1} \times \frac{1/q_1}{1/q_1}$$

$$q_2 = \frac{1}{-\frac{1}{f} + \frac{1}{q_1}}$$

$$\frac{1}{q_2} = -\frac{1}{f} + \frac{1}{q_1}$$

$$\boxed{\frac{1}{f} = \frac{1}{q_1} - \frac{1}{q_2}}$$

almost like $\frac{1}{f} = \frac{1}{d_o} + \frac{1}{d_i}$

but they aren't distances, they are beam shape parameters

can probably skip this. could be ok exam problem.