

What You Should Already Know About Optics

by Dr. Colton (last updated: Winter 2024)

From Phys 123 (some of this only in the majors section)

Complex numbers:

Euler's identity: $e^{ix} = \cos x + i \sin x$

Complex numbers as points in the complex plane; polar \leftrightarrow rectangular conversion

General wave properties:

what all of these parameters mean: $x, t, A, \lambda, f, v, k, \omega, \phi$

$$f = A \cos(kx - \omega t + \phi) \leftrightarrow A e^{i(kx - \omega t + \phi)}$$

(and how to extend that to 3D for arbitrary wave direction and arbitrary oscillation direction)

$$k = 2\pi/\lambda; \quad \omega = 2\pi/T$$

$$v = \lambda f$$

wave packets: $v_{phase} = \omega/k; \quad v_{group} = \left(\frac{\partial \omega}{\partial k}\right)_{k_{ave}}$

Uncertainty relationships:

$$\Delta x \Delta k \geq 1/2; \quad \Delta x \Delta p \geq \hbar/2$$

$$\Delta t \Delta \omega \geq 1/2; \quad \Delta t \Delta E \geq \hbar/2$$

Reflection/transmission coefficients at normal incidence:

$$r = \frac{v_2 - v_1}{v_2 + v_1} = \frac{n_1 - n_2}{n_1 + n_2}; \quad t = \frac{2v_2}{v_2 + v_1} = \frac{2n_1}{n_1 + n_2}$$

$$R = |r|^2; \quad T = 1 - R$$

Fourier series:

$$f(x) = a_0 + \sum_{n=1}^{\infty} a_n \cos \frac{2\pi n x}{L} + \sum_{n=1}^{\infty} b_n \sin \frac{2\pi n x}{L}$$

($2\pi/L = k_0 =$ fundamental [spatial] frequency)

$$a_0 = \frac{1}{L} \int_0^L f(x) dx$$

$$a_n = \frac{2}{L} \int_0^L f(x) \cos \frac{2\pi n x}{L} dx$$

$$b_n = \frac{2}{L} \int_0^L f(x) \sin \frac{2\pi n x}{L} dx$$

Fourier series in time: $x \rightarrow t; \quad L \rightarrow T; \quad k_0 \rightarrow \omega_0$

Index of refraction, n

speed of light = c/n

$$\lambda_{material} = \lambda_{vacuum}/n$$

Laws of reflection/refraction:

$$\theta_{incident} = \theta_{reflected}$$

$$n_1 \sin \theta_1 = n_2 \sin \theta_2 \quad (\theta \text{ measured from the perpendicular})$$

Total internal refraction: $\theta_{critical}$ of high index material is when $\theta_2 = 90^\circ$

Polarization

Difference between linear and circular polarization

$$\theta_{Brewster} = \tan^{-1}(\theta_2/\theta_1)$$

Difference between s - and p -polarization

Lenses/mirrors

Thin lens equation: $1/f = 1/p + 1/q$

Mirror: $f = R/2$

$$\text{Lensmaker's eqn: } \frac{1}{f} = (n - 1) \left(\frac{1}{R_1} - \frac{1}{R_2} \right)$$

($R_1 = \text{pos}, R_2 = \text{neg}$ if convex-convex)

magnification: $M = h_i/h_o = -q/p$

f-number of a lens = f/D

Diffraction through slits/apertures:

Phase difference due to path-length difference: $\phi = 2\pi(\Delta PL/\lambda)$

Parallel ray approximation, if screen distance \gg slit separation: $\Delta PL = d\sin\theta$ (d = distance to reference of phase)

Field at location on screen is sum of fields from each slit: $E = E_0 (e^{i\phi_1} + e^{i\phi_2} + \dots)$ (integrate if needed)

Intensity $I \sim |E|^2$

2 slit result: $I = I_0 \cos^2 \left(\frac{2\pi d}{\lambda} \sin \theta \right)$; $d\sin\theta = m\lambda$ (maxima); $d\sin\theta = (m + 1/2)\lambda$ (minima)

1 wide slit result: $I = I_0 \text{sinc}^2 \left(\frac{\pi a \sin \theta}{\lambda} \right)$; $a\sin\theta = m\lambda$ (minima)

2 wide slits result: $I = (2 \text{ slit result}) \times (1 \text{ wide slit result})$

Arbitrary number/arrangement of slits: how to apply this technique to get $I(\theta)$

Small angle approximation sometimes applies: $\theta \approx \sin\theta \approx \tan\theta = y/L$

Circular aperture result, Rayleigh criterion: $\theta_{\text{min.resolve}} = 1.22\lambda/D$

Grating result: $d\sin\theta_{\text{bright}} = m\lambda$

Spectrometer: $R = \lambda_{\text{ave}}/\Delta\lambda = \#\text{slits} \times m$

Thin film interference:

OPL = PL $\times n$ (PL = "path length"; OPL = "optical path length")

$\Delta\text{OPL} + \text{other phase shifts} = m\lambda$ (constructive); $\dots = (m + 1/2)\lambda$ (destructive)

Photons: (possibly not learned until Phys 222)

photon momentum $p = h/\lambda$

photon energy $E = pc = hc/\lambda$

From Phys 220

Coulomb's Law:

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0} \frac{q}{r^2} \hat{\mathbf{r}} = \frac{1}{4\pi\epsilon_0} \frac{q\mathbf{r}}{r^3} \quad (\text{electric field from a point charge located at origin})$$

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0} \frac{q(\mathbf{r}-\mathbf{r}')}{|\mathbf{r}-\mathbf{r}'|^3} \quad (\text{electric field from a point charge located at } \mathbf{r}')$$

Biot-Savart Law:

$$\mathbf{B} = \frac{\mu_0}{4\pi} \int \frac{I d\boldsymbol{\ell}' \times (\mathbf{r}-\mathbf{r}')}{|\mathbf{r}-\mathbf{r}'|^3} \quad (\text{magnetic field from a current-carrying wire; integrate over the primed variables})$$

Gauss's Law (Maxwell #1):

$$\oint_S \mathbf{E} \cdot d\mathbf{a} = \frac{q_{\text{enc}}}{\epsilon_0} \quad (\text{electric flux is proportional to } q_{\text{enclosed}})$$

Gauss's Law for magnetism (Maxwell #2):

$$\oint_S \mathbf{B} \cdot d\mathbf{a} = \frac{q_{\text{enc}}}{\epsilon_0} \quad (\text{no magnetic monopoles})$$

Faraday's Law (Maxwell #3):

$$\oint \mathbf{E} \cdot d\boldsymbol{\ell} = -\frac{d\Phi_B}{dt} \quad (\text{induced EMF is } -d(\text{flux})/dt; \text{ minus sign is Lenz's Law})$$

Ampere's Law, with Maxwell correction (Maxwell #4):

$$\oint \mathbf{B} \cdot d\boldsymbol{\ell} = \mu_0 I_{\text{enc}} + \epsilon_0 \mu_0 \frac{d\Phi_E}{dt} \quad (\text{currents act as sources of magnetic fields; so do changing electric fields})$$

From Multivariable Calculus

Scalar and vector functions:

f = a scalar function of x, y, z . Example: $f(x, y, z) = x^2y + \sin z$.

\mathbf{A} = a vector function of x, y, z . Example: $\mathbf{A}(x, y, z) = (x^2y + \sin z)\hat{\mathbf{x}} + xyz\hat{\mathbf{y}} + 4z\hat{\mathbf{z}}$,

which means $A_x = x^2y + \sin z$, $A_y = xyz$, and $A_z = 4z$

Gradient of a scalar function $\nabla f = \frac{\partial f}{\partial x} \hat{\mathbf{x}} + \frac{\partial f}{\partial y} \hat{\mathbf{y}} + \frac{\partial f}{\partial z} \hat{\mathbf{z}}$ (which is a vector function)

Divergence of a vector function $\nabla \cdot \mathbf{A} = \frac{\partial A_x}{\partial x} + \frac{\partial A_y}{\partial y} + \frac{\partial A_z}{\partial z}$ (which is a scalar function)

Curl of a vector function $\nabla \times \mathbf{A} = \begin{vmatrix} \hat{\mathbf{x}} & \hat{\mathbf{y}} & \hat{\mathbf{z}} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ A_x & A_y & A_z \end{vmatrix}$ (which is a vector function)

Laplacian of scalar function $\nabla^2 f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2}$ (which is a scalar function)

Laplacian of vector function $\nabla^2 \mathbf{A} = \nabla^2 A_x \hat{\mathbf{x}} + \nabla^2 A_y \hat{\mathbf{y}} + \nabla^2 A_z \hat{\mathbf{z}}$ (which is a vector function)

Handy “curl of curl” formula: $\nabla \times (\nabla \times \mathbf{A}) = \nabla(\nabla \cdot \mathbf{A}) - \nabla^2 \mathbf{A}$

Gradient Theorem:

$$\int_{\substack{\text{path from} \\ \mathbf{a} \text{ to } \mathbf{b}}} (\nabla f) \cdot d\boldsymbol{\ell} = f(\mathbf{b}) - f(\mathbf{a})$$

Divergence Theorem:

$$\int_{\text{volume}} \nabla \cdot \mathbf{A} \, dv = \oint_{\substack{\text{surface bounding} \\ \text{the volume}}} \mathbf{A} \cdot d\mathbf{a}$$

Stokes’ Theorem, aka Curl Theorem:

$$\int_{\text{surface}} (\nabla \times \mathbf{A}) \cdot d\mathbf{a} = \oint_{\substack{\text{path bounding} \\ \text{the surface}}} \mathbf{A} \cdot d\boldsymbol{\ell}$$